PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 2) TYPE OR SMALL ENTITY (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE 770.00 NUMBER EXTRA FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= 6 OR O INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL X 96 TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Independent Minus X\$6€) X43= $\mathcal{A}\mathcal{Q}$ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= 1,13,22,28, +145= OR TOTAL TOTAL 700 OR ADDIT FEE ADDIT. FEE (Column. 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT** AFTER **EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290÷ +145= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AMENDMENT AFTER **EXTRA AMENDMENT PAID FOR** FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus *** X86= X43≈ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL **If the *Highest Number Previously Paid For* IN THIS SPACE is less than 20, enter *20.* ***If the *Highest Number Previously Paid For* IN THIS SPACE is less than 3, enter *3.* OR ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number